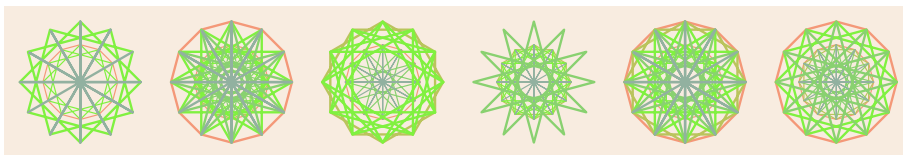


Review

CSC316 Machine Learning
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02 March 2022

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Not every student studied each of these topics in depth, but in our reading and in hearing our classmates' presentations we all learned something about these topics:

- We familiarized ourselves with a checklist for machine learning projects.
 - for what purpose will our client use our model?
 - can we build on work that we or others have already done?
 - what are the potential and limitations of our model?
- We used mathematical terms and symbols and our knowledge of the operations that they denote to describe our models.
 - derivative of a function of a single variable
 - $\frac{\partial f(x,y,z)}{\partial x}$: partial derivative of a function of multiple variables
 - $\nabla f(x,y,z)$: gradient of a function (key to stochastic gradient descent)
 - $\vec{u} \cdot \vec{v}$ or $\mathbf{v}^T \mathbf{u}$: dot product of two vectors (we defined a linear model with the dot product of a parameter vector and a feature vector)

- product of two matrices (each element of the product is the dot product of a row in the first matrix and a column in the second matrix)
- \mathbf{M}^T : transpose of a matrix
- \mathbf{M}^{-1} : inverse of a matrix (we did not learn how to construct an inverse, but learned the computational complexity and learned that Singular Value Decomposition gives us a means of constructing a pseudo-inverse)
- properties of the exponential function (e^{100} is a very large positive number, e^{-100} is a positive number very near 0.0)
- properties of the logarithm function ($\log 0$ is undefined, $\log 0.0001$ is a negative number with a very large magnitude, $\log 0.9999$ is a negative number whose value is just a little less than 1.0, $\log 1.0 = 0.0$)
- logistic (sigmoid) function

$$f(x) = \frac{1}{1 + e^{-x}}$$

- softmax (normalized exponential) function
- other activation functions—ReLU, tanh
- We used statistics to evaluate our models. Our algorithms used statistical measure to generate successively better guesses.
 - precision, recall, F1, ROC curves
 - root mean square error (RMSE) (also called Euclidean norm, ℓ_2 norm)
 - also, mean square error and mean absolute error
 - logistic regression cost function (log loss)
 - correlation matrix (Pearson's r)
 - confusion matrix
 - Gini impurity measure and entropy (for those who chose to study decision trees)
 - inertia and silhouette score (for those who chose to study clustering)
- We saw some widely datasets that many students and teachers use in their study of machine learning.
 - California Housing Prices dataset
 - MNIST dataset (hand-drawn numerals)
 - MNIST fashion dataset
 - Iris dataset

- moons dataset
- We explored and prepared data. We used the Python programming language and the NumPy, Pandas, and Scikit-learn libraries. We used Matplotlib and Markdown in Jupyter notebooks to share our work.
 - divide dataset into training and test sets
 - examine first/last few instances
 - produce means, minima, maxima, standard deviation in columns
 - discard outliers
 - count nulls in rows and columns
 - drop rows/columns that contain a large number of nulls
 - replace nulls with mean, median, mode, or a constant value
 - scale data ($mean = 0$, $stddev = 1.0$ or $min = 0.0$, $max = 1.0$)
 - one hot encoding of categorical variables
 - engineer features (combining or dividing variables)
 - reduce the number of dimensions (although it was not part of the assigned reading, we identified PCA—Principal Component Analysis—as a means of reducing dimensions)
- We saw the tradeoff between bias and variance. We learned how to improve a model when we see evidence of underfitting and overfitting (for example, by regularization).
- We learned how to use cross-validation to develop our models. We learned how to search for optimal values for our hyperparameters by random assignments and by systematic search in a grid.
- We experimented with prediction, classification, and clustering.
 - linear regression
 - logistic regression
 - decision trees, random forests, support vector machines, k-means
 - neural networks (with Keras and TensorFlow)
 - * specify number of layers
 - * specify number of neurons in each layer
 - * select activation functions
 - * decide how layers will be connected
- We saw a variety of interesting applications of machine learning—in games, aviation, medical care, natural language processing, and the filtering of recordings of music and voices.
- We took just a little peek at some of the challenges in machine learning, looking, for example, at the amount of energy required to train some models.