## CSC 321: Project 4, Shape intersect grade sheet

Student name:

| Grade sheet Shape Intersect |  |  |  |
| :---: | :---: | :---: | :---: |
| Criteria | Comment | Score | Possible |
| Functionality (56) |  |  |  |
| Sphere intersection <br> Check for: correct sorting of $t$ values, correct points, only positive intersections, and correct normals |  |  | 10 |
| Cylinder |  |  | 12 |
| Cone |  |  | 12 |
| Cube |  |  | 12 |
| Evaluates correctly on test files |  |  | 10 |
| Stability (5) |  |  |  |
| Doesn't crash |  |  | 3 |
| Memory leaks |  |  | 2 |
| Other |  |  |  |
| Handin size was excessive (included .obj files, extra executables, etc.) |  |  | -5 |
| Needs non-trivial changes to compile on Law 113 machine (makefile doesn't work, entire source tree not handed in, etc) |  |  | -10 |
| Handin does not include up-to-date executable |  |  | -4 |
| Miscellaneous |  |  |  |



