

# Notes

CSC301 Algorithms and DataStructures

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- guarantee logarithmic performance.
- impossible to maintain perfect balance.
- 2-3 search tree
  - either has 2 nodes with 1 key or 3 nodes with 2 keys
  - a perfectly balanced two three tree is one whose null links are the same distance from the root.
  - if the key in which i am searching greater than or equal to the node? left if less than, right if greater than, and the middle link if it is inbetween the values.
  - Insert into a 2-node: turn the 2-node into a 3-node.
  - Insertion into a 3-node: three cases: no node parent, 2-node parent, 3-node parent.
  - 4-node:(temporary data structure) made to preserve order balance.
  - note: six transformations in diagram page:428
  - grow from bottom up.
  - height is between  $\log_2 N$  &  $\log_3 N$